

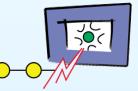
Heterogeneous Multimedia Delivery: A Terminal Approach Terminal Middleware

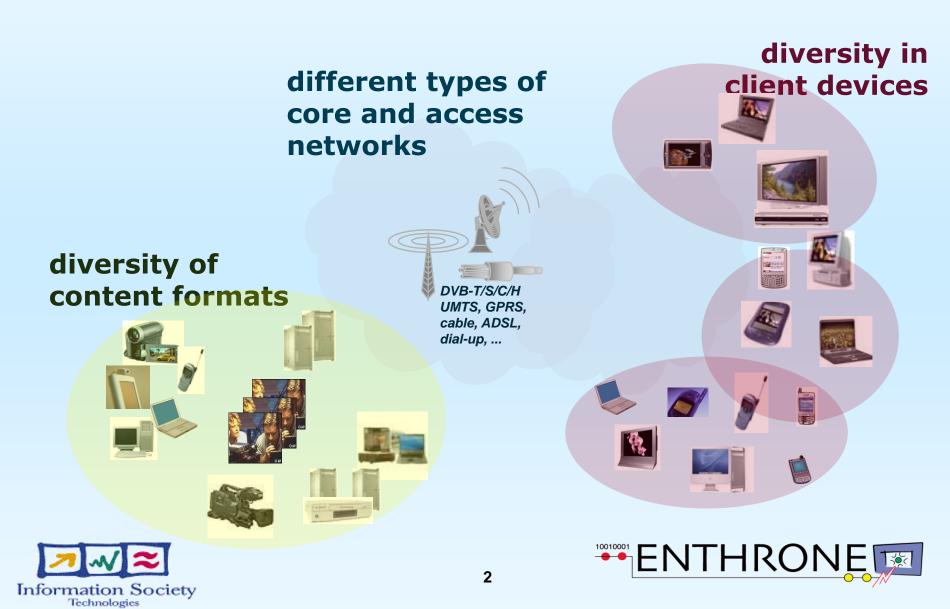
Marco Mattavelli, Beilu Shao, Samuel Keller ENTHRONE WP7 EPFL LSM Multimedia Architecture Research Group WIAMIS' 08, May 07 2008 Klagenfurt, Austria



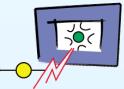












Universal Media Access (UMA) concept

- benefits from the use of open and common formats;
- useful and complete descriptions about the context of usage;
- new forms of presenting and allowing the consumption of the content.

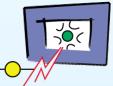
• MPEG-21

- a complex and complete open framework to address the UMA requirements, among which
 - Digital Item "model" (DID, DIDL, DII)
 - Digital Item Adaptation tools (DIA)
 - Rights Expression Language (REL)
- Still, many decisions to take on how to use and combine available tools





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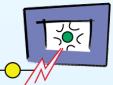
First version of a user terminal architecture supporting QoS management based on MPEG-21 tools:

- Content management through MPEG-21 Digital Items handling;
- Implementation of MPEG-4 Scalable Video Decoding (SVC);
- Licenses management through MPEG-21 REL;
- Content protection through ISMA/MPEG-4 IPMPX support
- QoS management through local perceived QoS metric and alerts management;
- Terminal and Network description through MPEG-21 DI Adaptation descriptors.









ENTHRONE 2 Goals and Achievements:

- Redesign of WP7 User Terminal Architecture for enabling:
 - **Portability** on all classes of terminals (PC, Set-Top Boxes, Pocket PC, Smart phones, etc ...);
 - Wider content and distribution scenario support: streaming of DI (MPEG-2, MPEG-4 AVC, MPEG-4 SVC), streaming of LASeR content, streaming of ESG content;
 - Support of different (and new) classes of QoS Probes: perceived QoS for video, perceived Qos for audio, RTP packet loss rate, RTP packet loss weighted statistics;
 - Standard Modules and APIs for: QoS Metadata Management (MPEG-21 compliant modules for UED/UCD), MPEG-21 DI content browsing, MPEG-21 QoS probe metadata handling, MPEG-21 IPMP modules;



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WP-7: ENTHRONE 2 Goals and Achievements

Portability:

- Module Design and Module APIs supporting portability on different OS: (Win, WinMob, Symbian);
- Distributed architecture (client-server) for reducing complexity on limited resource terminals (mobile terminals):
 - Distributed DI Browser (low complexity DI browsing client side);
 - Distributed Terminal Device Manager (TDM) for the handling of all communications between EIMS and Terminal enabling reduced complexity for: User Interface, MPEG-21 IPMP processing;

Modular Design:

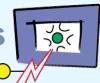
- Plug-in of (standard optimized) web browser;
- Unified QoS probes APIs with different content players and TDM;





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Wider content and distribution scenario support:

- Terminal Architecture and APIs supporting:
 - Audio-Video MPEG players (MPEG-2, MPEG-4 SP, MPEG-4 AVC, MPEG-4 SVC);
 - LASER players (PorTiVity Player);
 - ESG SVG Player (DVB-H, 3G);







Support of different (and new) classes of QoS Probes:

- 5 QoS probes currently supported implementing different QoS measures with different trade-offs between performance and complexity:
 - RTP packet level (2 probes implemented and supported, BSoft and TID approaches)
 - Perceived video quality (2 probes implemented and supported, TDF and R&S approaches)
 - Audio perceived quality (1 probe supported and implemented), UPB





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Summary of advances over the state of the art:

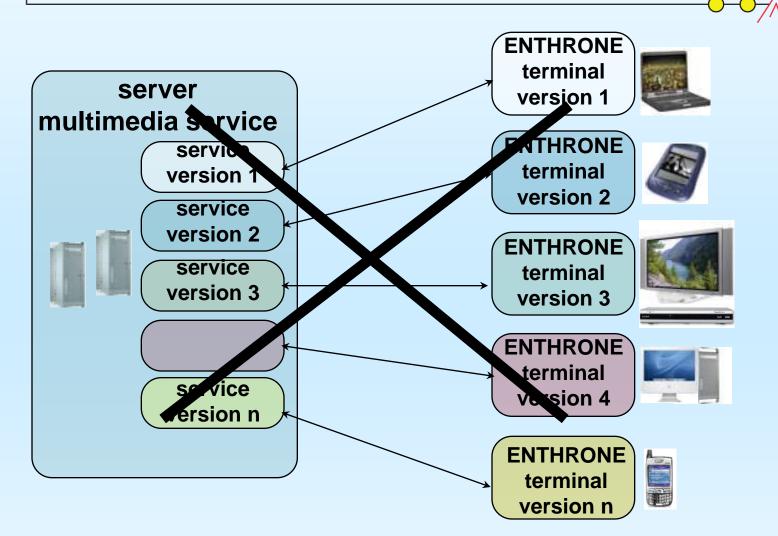
- Novel and improved approach to E2EQoS management with monitoring across the delivery chain (specifically PQoS for WP07 Terminal)
- Provide feedback information based on PQoS measurements to EIMS for dynamic adaptation purposes
- Novel approach to "Adaptation" based on Scalable Content (scalability used to provide the best possible service given the terminal & network constraints)
- Positive feedback for short term exploitation of QoS Monitoring Tools (results from Enthrone 1 already commercially exploited and further added value with R&D in Enthrone 2)







Approaches

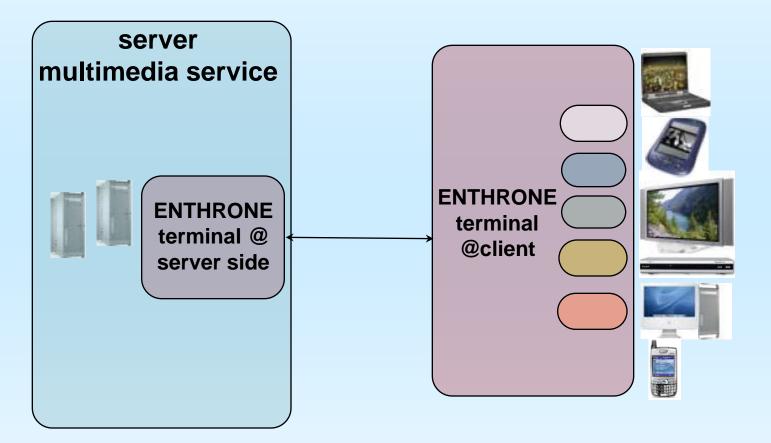




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Approaches







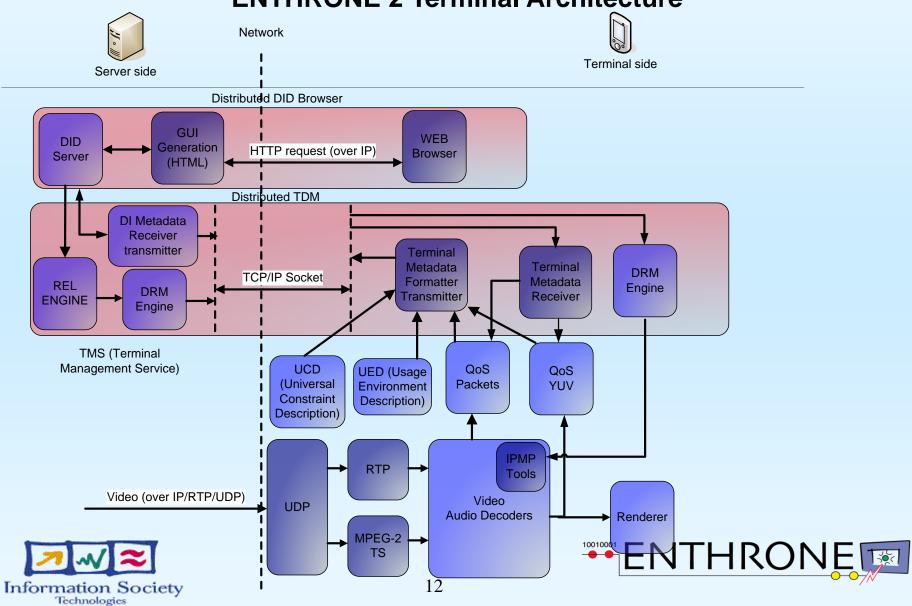
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WP-7: ENTHRONE 2 Achievements

ENTHRONE 2 Terminal Architecture

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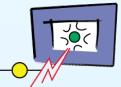
ENTHRONE Terminal Configurations

ENTHRONE TERMINAL CONFIG	OS Platform			Content Browsing		Streaming Content	QoS Probes Supported
	Win	Win Mob	Symbian	MPEG-21	ESG		
BSoft Player + DIB	YES	YES	YES	YES	NO	AVC, SVC, MPEG- 2,	RTP (BSoft, TID), PQ (TDF, R&S) Audio PQ (UPB)
LABRI Player + DIB	YES	YES	NO	YES	NO	AVC, SVC, MPEG- 2,	RTP (BSoft, TID), PQ (TDF, R&S) Audio PQ (UPB)
BSoft Player + SVG Renderer	YES	YES	YES	NO	YES	AVC, SVC, MPEG- 2,	RTP (BSoft, TID), PQ (TDF, R&S) Audio PQ (UPB)
LABRI Player + SVG Renderer	YES	YES	NO	NO	YES	AVC, SVC, MPEG- 2,	RTP (BSoft, TID), PQ (TDF, R&S) Audio PQ (UPB)
PorTiVity (GPAC) Player	YES	YES	YES	YES	NO	AVC, LASeR, MPEG-2,	RTP (BSoft, TID), PQ (TDF, R&S) Audio PQ (UPB)
DVB-H + 3G	YES	YES	YES	NO	YES	AVC, SVC	RTP (BSoft, TID), PQ (TDF, R&S) Audio PQ (UPB)

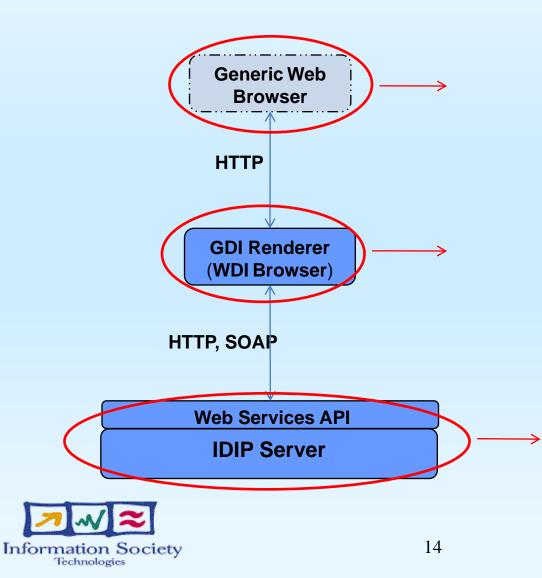








DDI Browser "distributed" architecture



Aplication used by the end-user to access the system front-end (Off-the-shelf component)

Generates the graphic presentation to be shown to the user; Captures end-user interactions (ENTHRONE component)

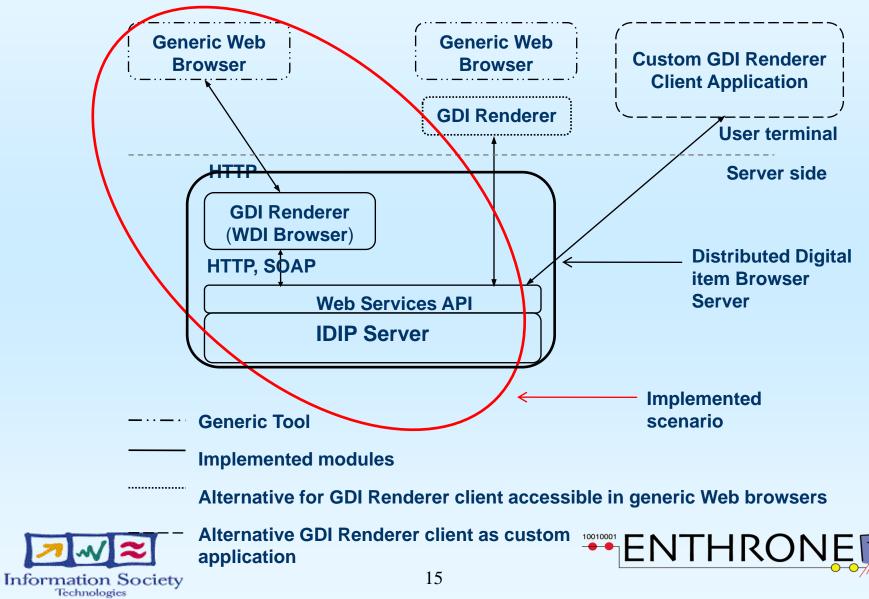
Parses a DID and filters information for the end-user; Processes end-user interactions (ENTHRONE component)





WP-7: ENTHRONE 2 Achievements

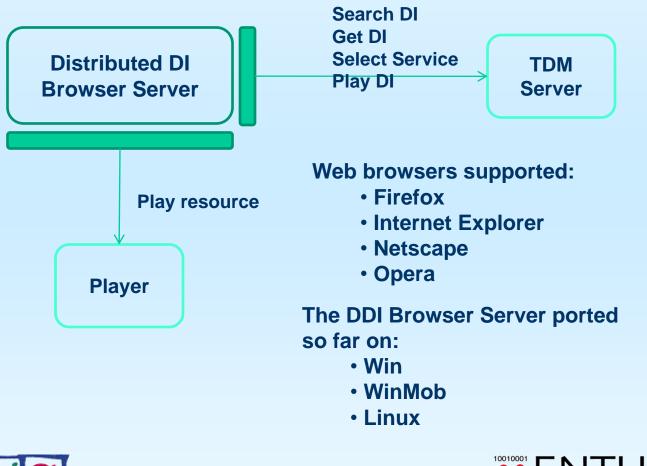
DID Browser deployment configurations







DDI Browser interaction with other ENTHRONE modules











DDI Browser in ENTHRONE Terminal

Achievements:

- Generic browsing of Digital Items
- Integration with the Terminal Device Manager
- Graphic integration of the Terminal Player in the DDI Browser GUI
- OS support (Win, WinMob and Linux)

Next steps:

- Support for DRM related metadata
- Support for different query formats (MPEG-7 query format)
- Support for Search relevance feedback
- Support for MPEG-21 Event Report
- Support for MPEG-21 Digital Item Processing
- Improved support for multiple sessions



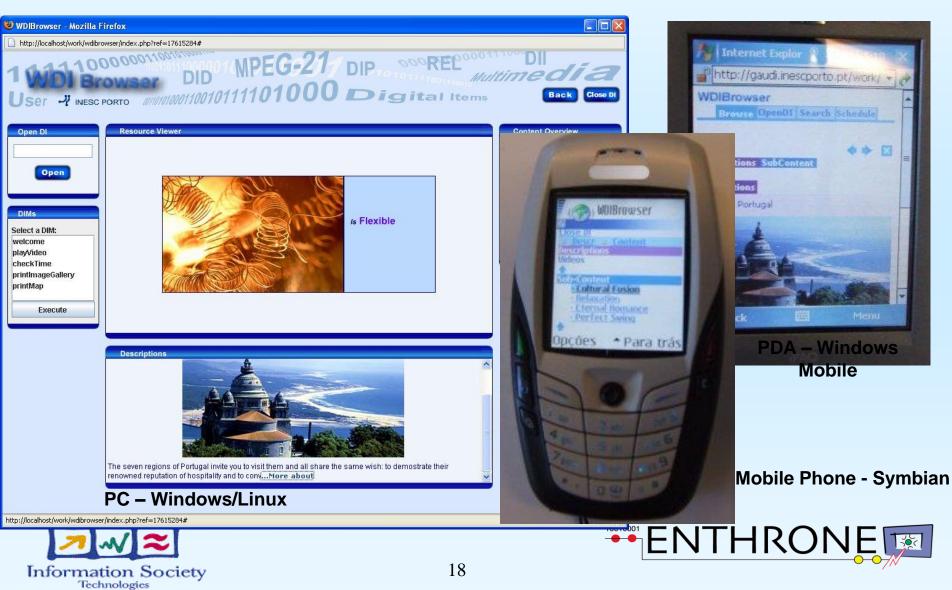




WP-7: ENTHRONE 2 Achievements



DDI Browser in ENTHRONE Terminal







MPEG-21 Digital Item Adaptation Standard (DIA)

- Specify descriptions and metadata to support the adaptation of multimedia contents to terminal characteristics
- Provides systematic solutions for selecting optimal adaptation strategies
- Supports inter-operability of the adaptation process

MPEG-21 DIA User Environments Description (UED) tool

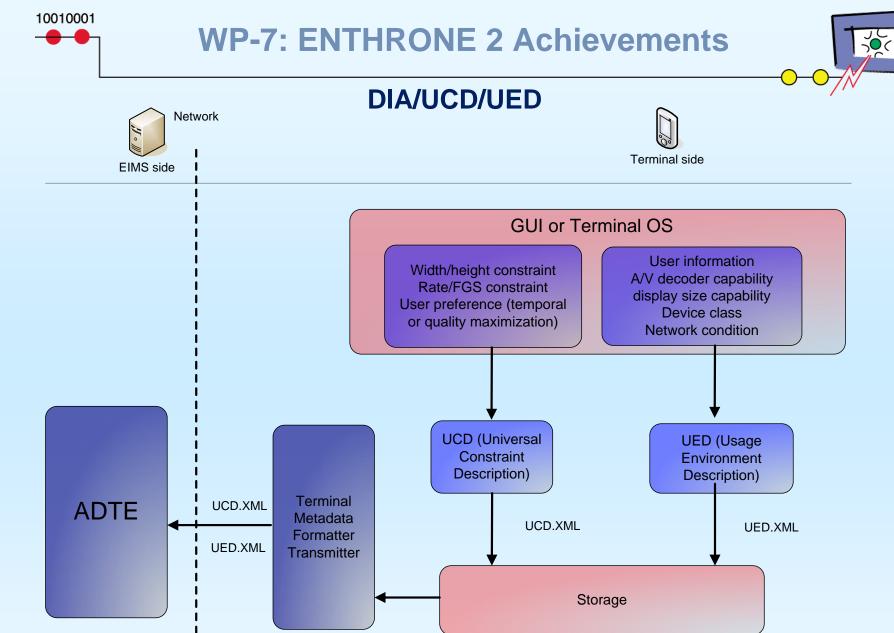
- Provides user characteristics: user info, usage preference, history, accessibility, location
- Provides terminal capabilities: codec capabilities, device properties, I/O characteristics
- Measure network characteristics: capabilities, conditions

MPEG-21 DIA Universal Constraint Description (UCD) tools

Specify supplementary information to further constrain the usage environment (i.e. constrain rendering to reduced-screen modes to preserve terminal resources).













DIA/UCD/UED

Achievements:

- UED, UED module for Windows and Windows Mobile (first version)
- API specification, and UED, UCD documentation (first version)
- Integration with Player and TDM

Next Steps:

- UED, UED module for Windows and Windows Mobile (final version)
- API specification, and UED, UCD documentation (final version)
- Integration with PorTiVity Player and ESG Player



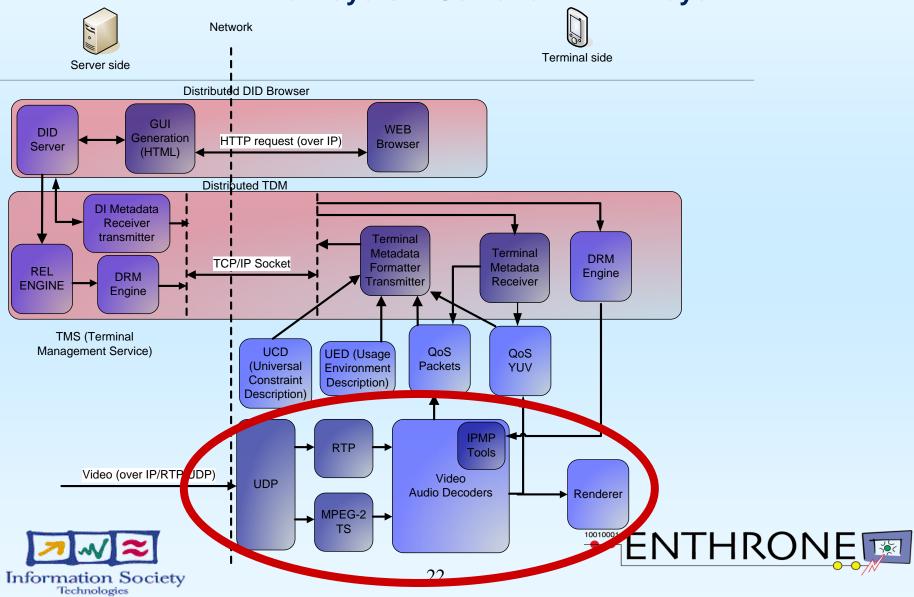




WP-7: ENTHRONE 2 Achievements

The Players: BSoft and LABRI Player

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The Players: BSoft Player

Achievements

- Support of AVC, SVC decoding
- Full integration in the ENTHRONE terminal architecture (UED/UCD, QoS Probe APIs, TDM client)

Next Steps

- Complete porting on Symbian
- Complete integration of several complementary PQOS monitoring probes
- Complete integration of DRM tools
- Complete integration, testing and validation of "middleware" for QOS monitoring feedback loop
- Complete integration and testing of DID tools
- Harmonize the different solutions for the Terminal Player (4 solutions: bSoft Player, Labri Player based on VLC, IRT Player based on GPAC/Laser, Expway Player based on GPAC/SVG)
- Support of HDTV









The Players: LABRI Player

Achievements:

- Standalone Terminal for: Windows, Linux, Win Mob
- Plugins-components
- Activex component for Internet Explorer (IE)
- Main features implemented : RTSP with support of SDPng, HTTP session control and streaming, RTP payload format for legacy media codec, Unicast and Multicast support, Session Announcement support using SAP, DVB-T/S support

Next Steps:

- Porting the Forwarding Error Correction (FEC) to Win Mob
- Integrating WP5 IPMP management tools
- Integration with Enthrone terminal components (TDM, QoS Probes, UED/UCD)







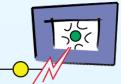
WP-7: ENTHRONE 2 Achievements



The Players: ESG Player TMS (Terminal Management Service) UCD QoS UED (Usage QoS (Universal Packets Environment YUV Constraint **Description**) **Description**) **IPMP RTP** Tools Video (over IP/RTP/UDP) Video UDP **Audio Decoders** MPEG-2 TS ESG (over DVB-H) Third Party GUI ESG MPEG21 **Rich Media** Generation Metadata \checkmark То ESG (over 3G) Player (SVG&XHTML Extraction ESG Network Terminal side Server side Information Society Technologies

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The Players: ESG Player

Achievements:

- Meta data (ESG) management on the terminal
- SVG and DHTML GUI generation from metadata
- Broadcast support (DVB-H)
- **DHTML** player on the terminal (third party) without video

Next Steps:

- Full Video support
- Bidirectional communication over 3G for QoS feedback to EIMS
- Integration of QoS probes and TDM for 3G communications



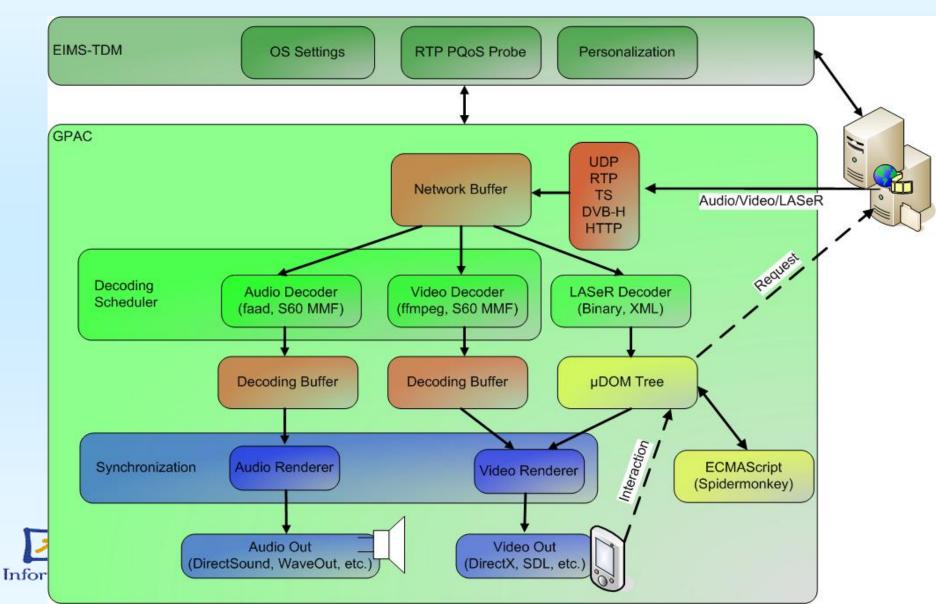




WP-7: ENTHRONE 2 Achievements



The Players: GPAC PorTiVity LASeR Player







The Players: GPAC PorTiVity LASeR Player

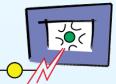
GPAC - ENTHRONE Content example

- MultiRadio (Interactive enhanced radio service) designed by RBB
- AAC radio stream over DVB-H
- Additional content streamed as MPEG-LASeR (MPEG 4 Part 20)
- Featuring news, info on current program, images, videos, games
- Interaction between user and moderator in the studio









The Players: GPAC PorTiVity LASeR Player

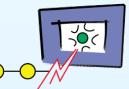
Achievements:

- Stabilised GPAC Player
- Optimizations in Renderer, Scheduler, Output and Plugin-Architecture
- Implementation of missing LASeR functions
- Support for MPEG LASeR, SVG, ECMAScript content
- Next Steps:
 - Integration of ENTHRONE TDM and QoS-Probes
 - Symbian Porting
 - Adaptation of RBB's MultiRadio-Service to MPEG-LASeR and testing

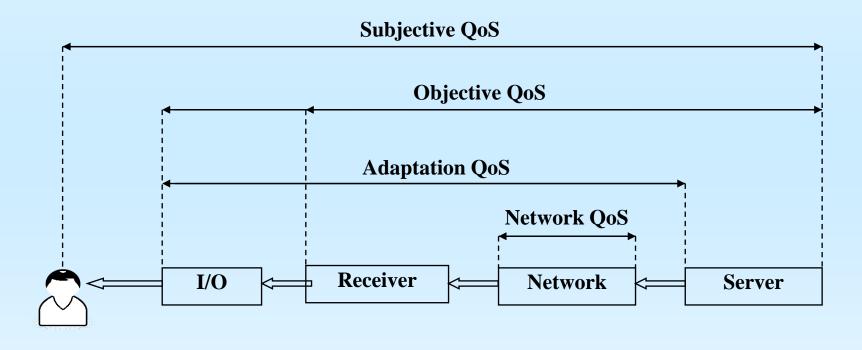








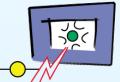
Subjective, Objective, Adaptation, Network QoS Mapping



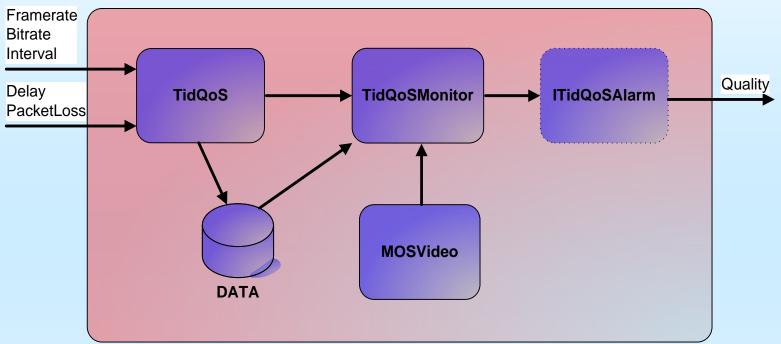








Telefónica I+D PQoS Module Architecture



TidQos:

Analyze the input data and stores this information temporally for statistics purposes. **TidQoSMonitor:**

Trigger alarms when they are needed and/or communicate the QoS periodically. **MOSVideo:**

Obtains the quality of service associated with the data analyzed.









Telefónica I+D PQoS Module Architecture

Achievements:

- Implementation and integration in the ENTHRONE Terminal completed (Win and WIN Mob)
- Issued a web public survey to collect as many subjective QoS measurements on video applications as possible, requested for a professional QoS model validation and promotion, contributing also to project dissemination activities.

Next Steps:

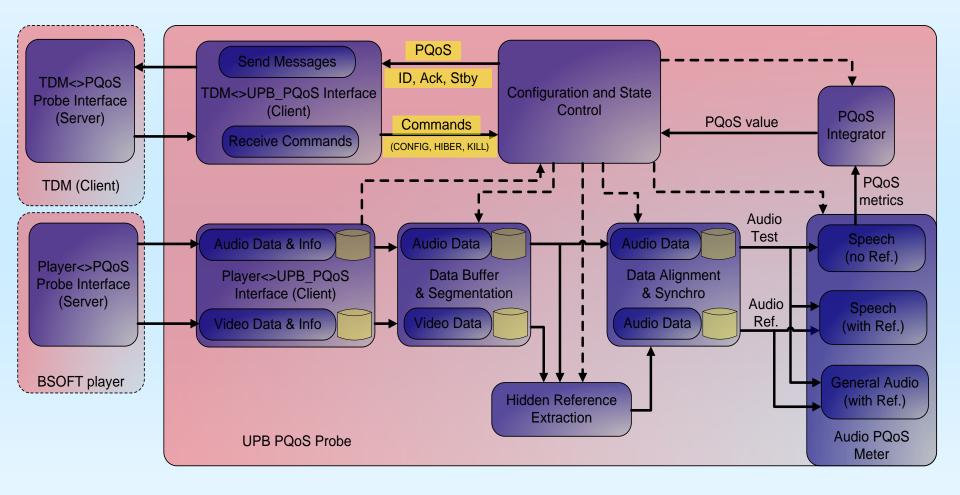
- To extend collection of statistical data for validation and development of TID QoS model description.
- Build liaisons and collaborations with other European projects that are currently running and working in the Enthrone2 area and activities. Wide and heterogeneous scenarios to validate this TID PQoS Model,
- Several levels of dissemination and exploitation of results.







UPB Audio PQoS Probe Architecture











UPB Audio PQoS Probe Architecture

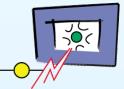
Achievements:

- Basic implementation and partial integration in Enthrone terminal (Win)
- Next Steps:
 - Complete implementation and integration (Win and WinMob)
 - Testing, validation and final tuning of the QoS metrics in different scenarios
 - QoS measuraments for speech signals for both nonreferenced and referenced signals

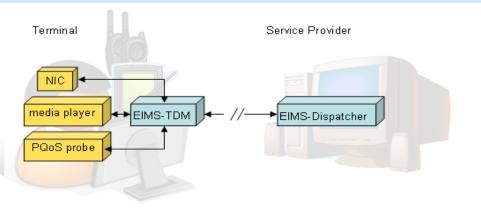






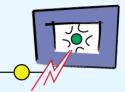


- TDM, Terminal Device Manager
 - providing device independence
 - binding together the different functionalities offered by the ENTHRONE terminal
 - appropriately routing the data
 - filtering the communication with the server
 - logging events









- provides to the DDI Browser the functionality for the complete presentation of MPEG-21 DIs, supporting the use cases:
 - search for Digital Items
 - get a requested Digital Item
 - select a Digital Item for consumption
 - verification and purchase of licenses
 - play the selected Digital Item









- provides to the Player and the QoS probes the functionality for the adaptation feedback, supporting the use cases:
 - QoS adaptation
- provides to the DRM system the functionality for the key management, supporting the use cases:
 - User rights management



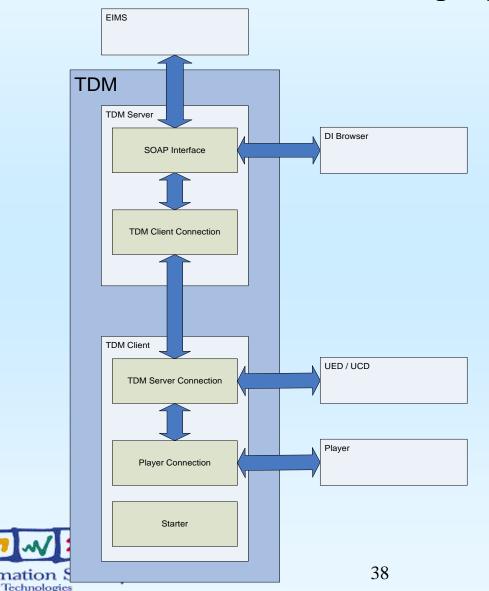




Information



Terminal Device Manager (TDM)



TDM Server

SOAP - DIBrowser:

playDI, selectDI, searchDI, getDI

SOAP - EIMS:

 changeProbeConfig, Send new Probe configuration, Get UED

TDM Client

TDM Client - Server

•Get new Probe configuration, Send UED

Player Connection - Player

 Send new Probe configuration, Get Probe Alarms, Start, Start the connection to DIBrowser







Terminal Device Manager (TDM)

Achievements:

- Distributed architecture handling all communications between terminal components at server and client side
- Integration with all other terminal components completed (XML MPEG-21 compliant based communications)
- OS support (Win, WinMob)

Next steps:

- Support of IPMP WP5 modules at server and client side (minimization of complexity at client side)
- DDI integration for extended DI Browsing methods
- Porting on Symbian
- Integration and support of "PorTiVity" player, ESG player and LABRI Player
- Implementation of MPEG M3W APIs with all supported players



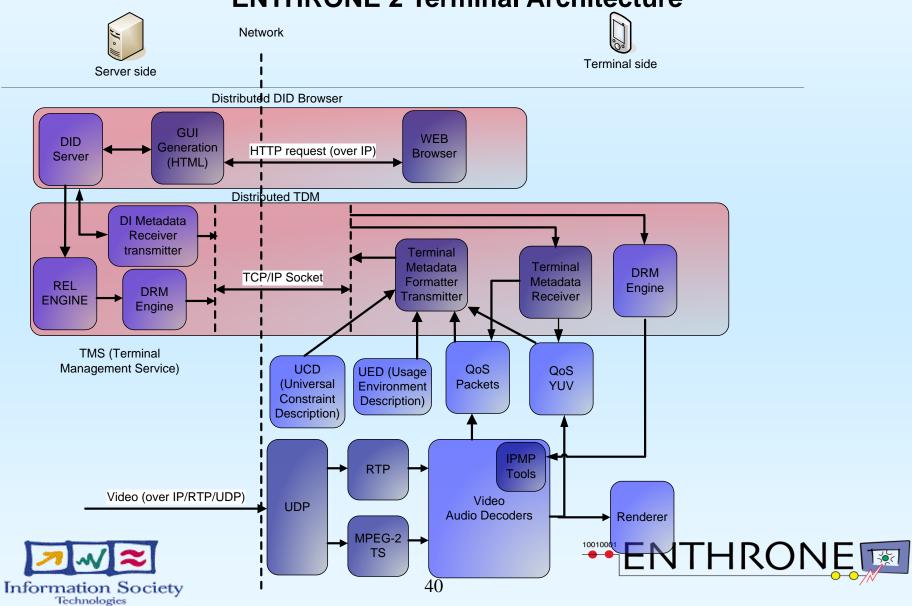




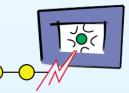
WP-7: ENTHRONE 2 Achievements

ENTHRONE 2 Terminal Architecture

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ENTHRONE Terminal Architecture:

- Support of different classes of QoS Probes in multiple configurations providing QoS feedback to EIMS (main ENTHRONE goal)
- Main result achieved with:
 - Wide support of different standard content and distribution scenario (variety of players and seamless integration of QoS probes)
 - Portability on different OS and terminals (modularity, distributed architecture for intelligent resource saving on mobile terminals, usage of standard components and APIs).
 - Successful integration and coordination of most of the components developed by several partners thanks to the clear specification of standard interfaces.
 - Implementation of state-of-the-art and next generation standard technologies for media compression and handling (MPEG-4/7/21, EGS).
 - Integration in the QoS terminal of standard IPMP components.



